



HPS PLAY COMPANY

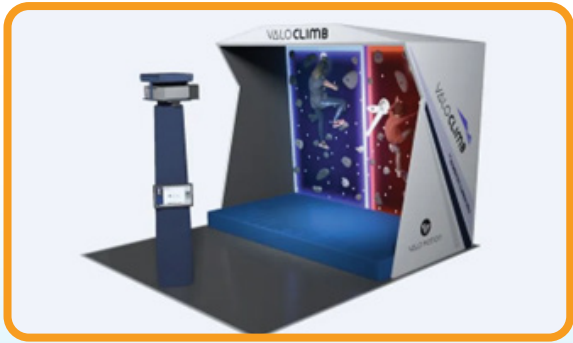
United Leisure Solutions

We turn sports activities
into immersive
experiences

FUTURE OF ACTIVE FUN

Active mixed-reality experiences
that move and entertain kids,
adults and athletes.





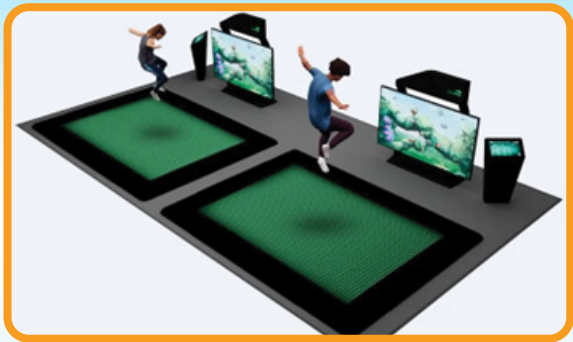
ValoClimb

ValoClimb combines motion tracking and projected graphics to turn an ordinary physical climbing wall into an augmented climbing game. (Single unit: 20-25m² (215-270 ft²) floor space Dual set-up: 36-45m² (390-485 ft²) floor space Minimum ceiling height: approx 3.5m (12 ft))*

Vendor Category

Interactive

Video Link



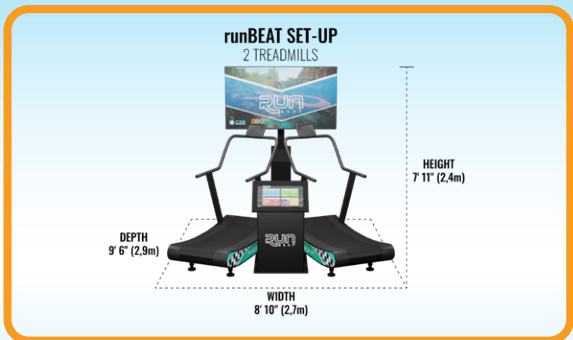
ValoJump

Our interactive mixed reality game platform for trampoline and air tracks, keeps everyone entertained from kids to expert trampolinists. Get a workout and have fun! (Single unit: 16-17 m² (180-190 ft²) floor space Dual setup: 33-35 m² (355-375 ft²) floor space Minimum ceiling height: 6m (20 ft) for trampoline Minimum ceiling height: 3,5m (12 ft) for air track)

Vendor Category

Interactive

Video Link



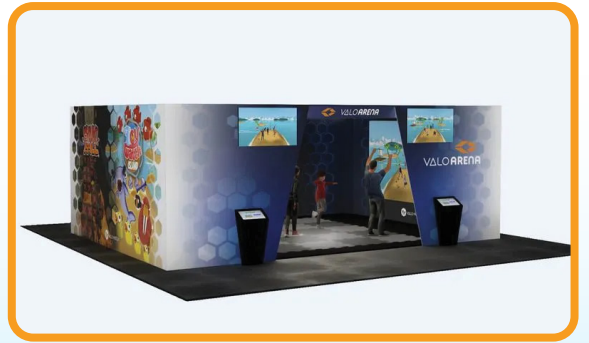
RunBEAT 3.0

runBEAT effortlessly combines non-motorized treadmills with exergaming up to four players. It's fun and motivating for professional athletes and fitness enthusiasts. (Dimensions: Width 2.7m x Height 2.4 m x Depth 2.9 m)

Vendor Category

Interactive

Video Link



ValoArena

The world's first mixed reality playground for up to 6 players. This free-roam playground combines high-quality video games and physical movement without any gear or headsets. (Floor space approx: 64m² (688ft²) Minimum ceiling height approx: 3,1m (10.1ft))

Vendor Category

Interactive

Video Link



iWall 3.0

iWall is suitable for all ages, offering hours of exergaming activities. All games are controlled with body motion, eliminating the need for buttons, wearables, or game controllers. iWall offers versatile workouts, allowing you to use it for warm-ups, coordination improvement, and as an efficient cardio exercise. (iWall requires only 2.7 x 3.3 m (9 x 11 feet) of space. Dimensions: Width 2.7 m x Height 1.9 m + 0.27 m)

Vendor Category

Interactive

Video Link



CycloBEAT 3.0

CycloBEAT is an innovative fusion of fitness and entertainment for adults and teens. It provides a motivating indoor cycle challenge for individuals or groups. (2-4 bikes can be connected to one cycloBEAT system. The space needed for four bikes, the console, and the screen is only approximately 9 m² (96 ft²))

Vendor Category

Interactive

Video Link





TapWall 3.0

TapWall is a touch screen attraction with games suitable for the youngest members of the family. TapWall is very compact in size and takes up very little floor and wall space, approximately 2 m² (6.5 x 6.5 feet)

Vendor Category

Softplay
Adventure
Interactive



TrailBlazer Traverse

Versatile, interactive climbing for the whole family! (Size (per section): 2180 mm H) x 1090 mm (W) x 160 mm (D))

Vendor Category

Video Link

Softplay/ Adventure/Interactive



Freedom Gaming

Freedom Gaming is the ultimate interactive team adventure for indoor play. Combining tech and action, players navigate obstacles to score points for their team. Ideal for parties and events, it promotes communication and teamwork for all ages. (installed in the softplay park)

Vendor Category

Video Link

Softplay/ Adventure/Interactive



Ballistics Shooting Gallery

A real-life shoot-em-up game – fun for all the family! (installed in the softplay park)

Vendor Category

Video Link

Softplay/ Adventure/Interactive



Freestyle Duo

Add a competitive challenge to your park with our fully customisable dual reaction walls. (Size: 1185 mm (H) x 1185 mm (W) x 60 mm (D))

Vendor Category

Video Link

Softplay/ Adventure/Interactive



DodgeAttack

DodgeAttack is a robust, high-tech, interactive target game that looks superb and brings a new dimension to the traditional dodgeball court. (Target size: 1005 mm (H) x 1005 mm (W) x 60 mm (D))

Vendor Category

Video Link

Softplay/ Adventure/Interactive





NinjaTrac

NinjaTrac adds excitement to your ninja runs and obstacle courses by adding an interactive challenge for ninjas of all ages!
(installed in the softplay park)

Vendor Category

Softplay
Adventure
Interactive



PowerPlay

PowrPlay is an exciting interactive soccer target game for multi-sport pitches. (Target size: 1005 mm (H) x 1005 mm (W) x 60 mm (D))

Vendor Category

Video Link

Softplay/ Adventure/Interactive



High-9

A trampolining height challenge to test bounce control and hand speed.
(Size: 700 mm (H) x 750 mm (W) x 200 mm (D) x (per High-9 moulding))

Vendor Category

Video Link

Softplay/ Adventure/Interactive



SkyPods

Add interactive light pods and scoring to your venue for a fully customisable, energetic challenge for all ages.
(Size: 200 mm diameter x 33 mm (D) (per SkyPod))

Vendor Category

Video Link

Softplay/ Adventure/Interactive



TrailBlazer GripKit

Create your own custom climbing adventures using our flexible GripKit!
(Cabling for a 3 x 8m max wall space as standard)

Vendor Category

Softplay
Adventure
Interactive



NinjaPods

Create a competitive, electronic playground in any structure with NinjaPods! (installed in the softplay park)

Vendor Category

Video Link

Softplay/ Adventure/Interactive



BattleBaskets

Take your basketball hoops to the next level – with BattleBaskets, our interactive basketball system. (Infrared sensor for basketball hoop)

Vendor Category	Video Link
Softplay/ Adventure/Interactive	



AeroStrike

An interactive all-action, high-tempo target game. Perfect for 1v1 duels that will test your stamina, timing and accuracy. Gain points for every goal scored as you aim to beat your opponent.
(Size: 1000 mm (H) x 650 mm (W) x 450 mm (D))

Vendor Category	Video Link
Softplay/ Adventure/Interactive	



TriggerTrac

Raceway timers redefined. Give your ninja run a whole new lease of life with TriggerTrac! (installed in the softplay park)

Vendor Category	Video Link
Softplay/ Adventure /Interactive	



FOR MORE INQUIRIES, PLEASE CONTACT US AT
Sales@hpsplayco.com



ASTS

Our Brands Ensure Premium Quality, Safety, and Reliability

Below are the part of Our Brand



PETZL



BOREO – Petzl Helmet

REFERENCES	A042UB00	A042UB01
COLOR(S)	Orange	White
SIZE	S/M	M/L
WEIGHT	300 g	325 g
HEAD CIRCUMFERENCE	48-58 cm	53-61 cm
GUARANTEE	3 years	3 years
INNER PACK COUNT	1	1



PCCHU – Petzl Helmet

REFERENCES	A049AA00	A049AA01
COLOR(S)	Blue	Violet
WEIGHT	300 g	300 g
HEAD CIRCUMFERENCE MIN.	48 cm	48 cm
HEAD CIRCUMFERENCE MAX.	54 cm	54 cm
GUARANTEE	3 years	3 years
INNER PACK COUNT	1	1



OUISTITI– Petzl Harness for kids

REFERENCES	C068AA00
COLOR(S)	Methyl Blue
GUARANTEE	3 years
INNER PACK COUNT	1



SIMBA CLIMBING – Petzl Harness for kids

REFERENCES	C065BA00	C065BA01
INNER PACK COUNT	Sold individually	Sold in a pack of 5

PETZL



AVAO – CLIMBING – Petzl Harness

REFERENCES	C079AB00	C079AB01	C079AB02	C079AB03
COLOR(S)	Black, Yellow	Black, Yellow	Black	Black
SIZE	1	2	1	2
WAIST BELT	70-93 cm	83-120 cm	70-93 cm	83-120 cm
LEG LOOPS	47-62 cm	50-65 cm	47-62 cm	50-65 cm
WEIGHT	1100 g	1200 g	1100 g	1200 g
GUARANTEE	3 years	3 years	3 years	3 years
INNER PACK COUNT	1	1	1	1



ASTRO – CLIMBING – Petzl Harness

REFERENCES	C085AA00	C085AA01	C085AA02
COLOR(S)	Black/Yellow	Black/Yellow	Black/Yellow
SIZE	0	1	2
WAIST BELT	65-80 cm	70-93 cm	83-120 cm
LEG LOOPS	44-59 cm	47-62 cm	50-65 cm
WEIGHT	1135 g	1150 g	1165 g
GUARANTEE	3 years	3 years	3 years
INNER PACK COUNT	1	1	1



MACCHU – CLIMBING – Petzl Harness for kids

REFERENCES	C015AA00	C015AA01
COLOR(S)	Blue	Violet
GUARANTEE	3 years	3 years
INNER PACK COUNT	1	1

KRATOSSAFETY



Kratos Helmet

Ratchet headband, suitable for head circumferences from 52 to 61 cm.
Slots for visor fitting (visor ref. no. HP 10 200 01), small hooks for headlamp,
side slots for hearing protection fitting (accessories not included).



Kratos Harness – SPEED-AIR 4

SPEED-AIR 4	Full body harness 2 attachment points with rotative belt
ATTACHMENT ELEMENTS	2 big size chest attachment textile loops (2 x A/2), 1 dorsal D-Ring for fall arrest, 2 lateral D-Rings for work positioning. With an extension strap attached on the dorsal D-Ring at one end and one loop at the other side.
ADAPTABILITY	Adjustable chest strap, shoulders, thigh-straps and waist belt.
SIZE	L , XXL
CONVENIENCE	Shoulder straps have combination buckles. Chest strap, thigh-straps, waist strap are provided with automatic buckles for easy adjustment. Can be used by a user with a maximum weight of 140 kg.



Kratos Harness – FLY'IN 4

FLY'IN 4	Work positioning sit-harness
ADAPTABILITY	Adjustable thigh-straps and waist belt.
CONVENIENCE	S - M
MAX. USER WEIGHT	140 kg
ATTACHMENT ELEMENTS	2 lateral metallic D-Rings for work positioning, 1 dorsal D-Ring, 1 front ventral attachment (metallic D-Ring) for rope access.
CONVENIENCE	Thigh straps are provided with automatic buckles & waist strap has combination buckles or easy adjustment. 3 extra bigger handles at the back for keeping extra karabiners and accessories. This sit work positioning belt is particularly adapted for a work in restraint thanks to the dorsal D-Ring and for all the rope access interventions.

IMMOOS



Immoos Cable carriage SS1 mGB

ROPE DIAMETER	12 – 60 mm
ROPE INCLINATION	105 %
MASS	54 x 36 x 21 cm
WEIGHT	ca. 7 kg
MAX. SPEED	approx. 1.8 m/s
SERVICE LOAD (V ≠ 0)	25 kg (1,25 kN)
SERVICE LOAD (V = 0)	250 kg (2.5 kN)

EURO-MATIC



Ball Cleaning Machine

DIAMETER	120 mm
WEIGHT	60000.00 g
COLOR	black and yellow
MATERIAL	HDPE

MAIN FEATURES

- Able to clean up to 15,000 balls per hour
- Capable of bagging up to 50,000 balls per hour
- Designed to fit through a standard doorway
- Lightweight and mobile
- Built to Industrial standards for reliability and endurance
- unique ball sanitation system
- Supplied with 5m hose, 25 netsacks, 2 towels and detergent
- Standard brushes suitable for 75mm balls but 60mm or 80mm available

MSAL



MARK Robin Hub

STANDARD	ANSI Z359.4:2013, EN 12841 Type C, EN 1496:2017-B, EN 341:2011-1A
CAPACITY	225 kg (2 Persons)
DESCENT SPEED	approx. 1 m/s (regardless of the load)
MAX. ABSEILING HEIGHT	500 m
MATERIAL	Aluminium, Steel
BRAKING SYSTEM	automatic redundant braking system, 2 centrifugal brakes, steel brake drums
CARABINER	Automatic AHK aluminium carabiner (others on request)
ROPE	MARK kernmantle rope ø 9,6mm according to EN 1891-A (EN 341, EN 1496, ANSI Z359.4), Rope ø 9,6mm to ø 11mm according to EN 1891-A (EN 12841)
INSPECTION INTERVAL	10,000 m or 1x per year (when stored in MARK Infini Box the inspection is only required every 10 years)
DURATION OF USE	Device unlimited, rope max. 10 year
APPLICATIONS	Cable cars, Climbing gardens, etc., Professional rescue from heights by industrial climbers or fire brigades from high workplaces



MARK Descent

STANDARD	AANSI Z359.4:2013, EN 341:2011-1A
CAPACITY	150 kg (1 person)
DESCENT SPEED	approx. 1 m/s (regardless of the load)
MAX. ABSEILING HEIGHT	300 m
MATERIAL	Aluminium, Steel
BRAKING SYSTEM	automatic redundant braking system, 2 centrifugal brakes, steel brake drums
CARABINER	Automatic AHK aluminium carabiner (others on request)
ROPE	MARK kernmantle rope ø 9,6mm according to EN 1891-A (EN 341, EN 1496, ANSI Z359.4)
INSPECTION INTERVAL	10,000 m or 1x per year (when stored in MARK Infini Box the inspection is only required every 10 years)
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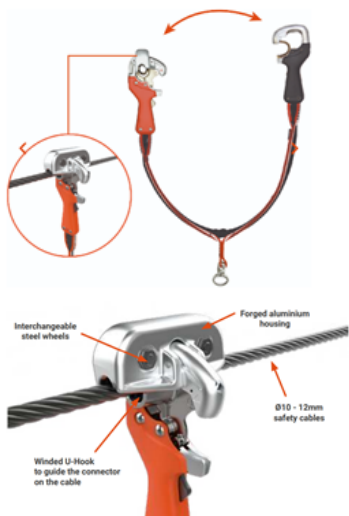
CLIC-IT



Click-iT Adventure lanyard

A4 (recommended for kids)

A 110cm L1 63cm L2 73cm



Click-iT ZIP

A4x25 ZIP

A 110cm L2 73cm L1 63cm



CLIC-IT RIDER

Reference

DAS436

Weight

534g

HEADRUSH TECHNOLOGIES



TRUBLUE iQ Auto Belay

DIMENSIONS	iQ: 370 x 280 x 198 mm (14.5 x 11 x 7.7 in) iQ+: 370 x 280 x 254mm (14.5 x 11 x 10 in)
WEIGHT	iQ LT: 15.9 kg (35 lbs), iQ XL: 19 kg (41 lbs) iQ+ LT: 19 kg (41.8 lbs), iQ+ XL: 22.1 kg (48.7 lbs)
CLIMBER WEIGHT RANGE	0-140 kg (22-309 lbs)
MAXIMUM LANDING VELOCITY	2.0 m/s (6.5 ft/s)
MAXIMUM MOUNTING HEIGHT	LT: 12.5 m (41 ft) XL: 20 m (65.6ft)
MINIMUM MOUNTING HEIGHT	LT: 4.5 m (14.8 ft) XL: 12 m (39.4 ft)
TEMPERATURE RANGE	Operating: -4°C to 60°C (25°F to 140°F) Operating (Dry): -10°C to 60°C (14°F to 140°F)



TRUBLUE SPEED Auto Belay

SPECIFICATIONS	
RATED BODY WEIGHT	10 to 136 kg (22 to 300 lbs)
DEVICE WEIGHT	18.5 kg (41 lbs)
MAXIMUM MOUNTING HEIGHT	16 m (52.8 ft)
MINIMUM MOUNTING HEIGHT	7.5 m (24.6 ft)
MAXIMUM DESCENT RATE	2.0 m/s (6.6 ft/s)
TEMPERATURE RANGE	Operating: -4°C to 60°C (25°F to 140°F) Operating (Dry): -10°C to 60°C (14°F to 140°F)



zipSTOP Zip Line Brake

SPECIFICATIONS	
RATED WORKING CAPACITY	15 to 150 kg (33 to 330 lbs)
MODEL NUMBER	ZS125-08
WARRANTY	1 year
LINE SPECIFICATIONS	Maximum Line Extension: 12.5m
DEVICE WEIGHT	23.5 kg (52 lbs)
RATED WORKING VELOCITY	0 to 36 kph (4 to 22 mph) utilizing a direct 1:1 load 0 to 60 kph (6 to 37 mph) utilizing a 2:1 reduction line* <small>*Higher rated working velocities require that the zipSTOP device be utilized in conjunction with a reduction line assembly. The specifications noted are valid only when installed as part of that system</small>

HEADRUSH TECHNOLOGIES



zipBACK

Dimensions	380 x 320 x 216 mm (15 x 12.6 x 8.5 in)
Weight	15kg (33lbs)



LightSpeed Micro Trolley

Specifications	
Dimensions	123 mm (4.8 in)
Weight	364 grams (0.8 lb)
Rated Working Capacity	15-150 kg (33-330 lbs)
Cable Line Diameter	9.5 mm $\leq \phi \leq$ 13 mm (3/8 in $\leq \phi \leq$ 1/2 in)



LightSpeed EZ Clip Trolley

Specifications	
Dimensions	145 mm (5.7 in)
Weight	507 grams (1.1 lb)
Rated Working Capacity	15-150 kg (33-330 lbs)
Cable Line Diameter	9.5 mm $\leq \phi \leq$ 13 mm (3/8 in $\leq \phi \leq$ 1/2 in)



LightSpeed Impact Zip Line Trolley

SPECIFICATIONS	Model IT-100 (the standard Impact Trolley)
DIMENSIONS	7.1 x 4.4 x 1.3 in (180 x 111 x 33 mm)
NET WEIGHT	1.2 lbs (544 grams)
WORKING TEMPERATURES	Minimum: -40°C/-40° F
MAXIMUM	80°C/176°F
MAXIMUM OPERATING SPEED	75 mph (120 kph)
MATERIALS: HOUSING	Anodized Aluminium Sheaves: Stainless Steel
IMPACT SURFACE	ABS Plastic
RATED WORKING CAPACITY	33-330 lbs (15-150 kg)
MAXIMUM LOAD RATING	17 kN (3,822 lbf)
MIN/MAX CABLE DIAMETER	9.5 \leq Dia \leq 19 mm (3/8" \leq Dia \leq 3/4")



FOR MORE INQUIRIES, PLEASE CONTACT US AT

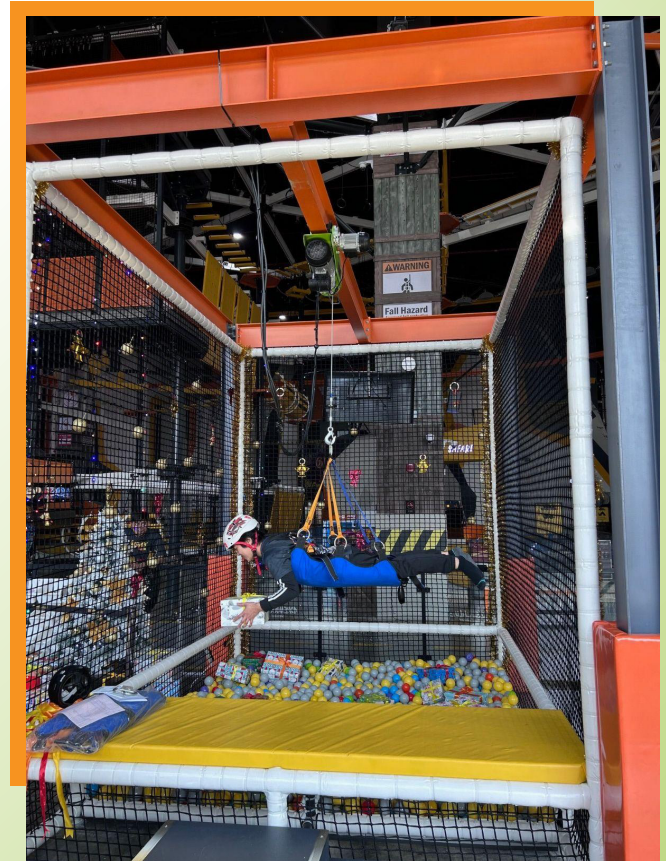
✉ Sales@hpsplayco.com

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🌐 www.hpsplayco.com



HPS WORKSHOP

Crab Grab is replacing the standard claw end effector with a human. The system is an oversized version of the traditional Claw machine game wherein upon pressing the start the player is first harnessed at a deck, lifted and brought to the centre. Using a lever, the position of the rider will be then adapted by a participating operator. Upon positioning the second click for Crab has to be pressed by the operating participant when the rider will be first dropped slowly to collect the customized gifts/eatables scattered on the floor which brings amazing winnings. The player is then lifted up and brought back to the decking for unloading and to gather the collection.

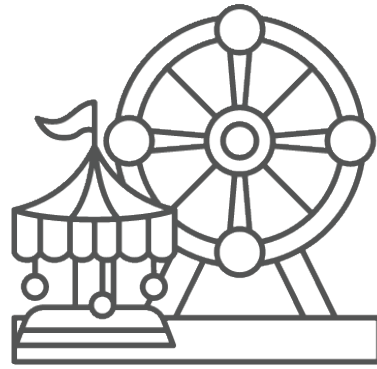


Size: play attraction of footprint 4.3m in Length and 3m in width

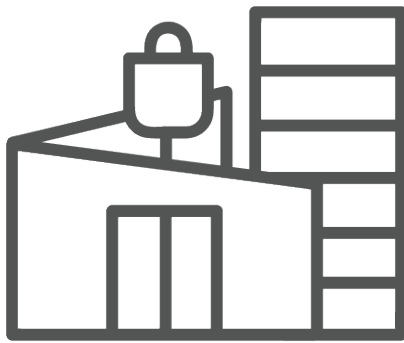




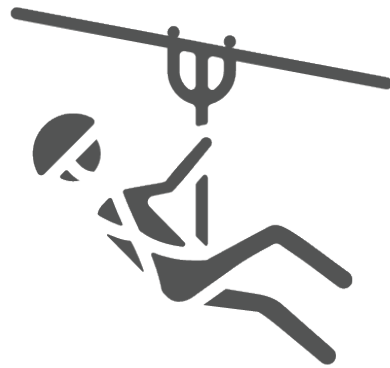
**FAMILY ENTERTAINMENT
CENTRE**



AMUSEMENT PARK



MALL / SHOPPING CENTRE



ADVENTURE PARK



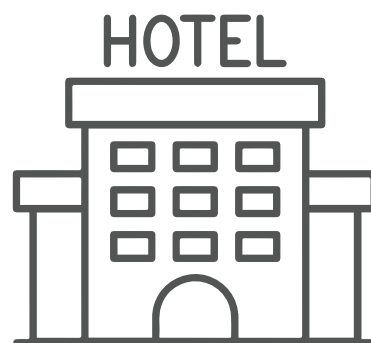
SCHOOL



RESORT



FITNESS CENTRE / GYM



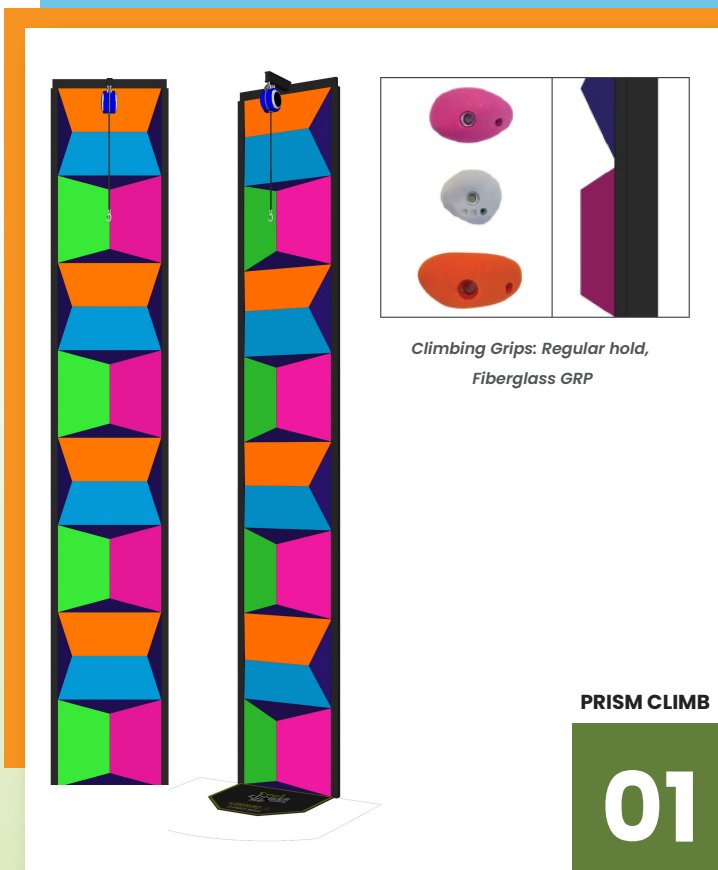
HOTEL

NOTE: Not all walls can be used for Outdoor locations. Certain walls are designed to be used for Outdoor areas. Price will vary if the climbing wall installation is Outdoor

COOL CLIMBERS PROJECT SAMPLE 01 – RENDER 03



COOL CLIMBERS PROJECT SAMPLE 01 – WALL ELEMENTS



Introduction:

This climbing wall is a vibrant, multi-colored structure designed featuring a series of geometric patterns creating visually stimulating obstacles. Each section alternates in color and shape, offering varied handholds and footholds that require both strategy and strength to navigate.

Routes to the Top:

Three routes indicated by the face color (Pink & Blue, Green & Orange, All Colors)

Skill Factor:

- Great sense of balance and body movement
- Hands and Feet coordination

Fun Factor:

- Vibrant multi-colored geometric patterns
- Alternate geometric slopes

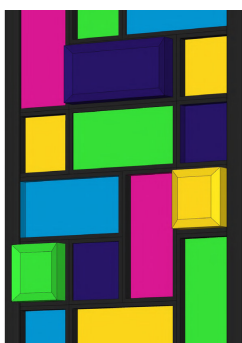
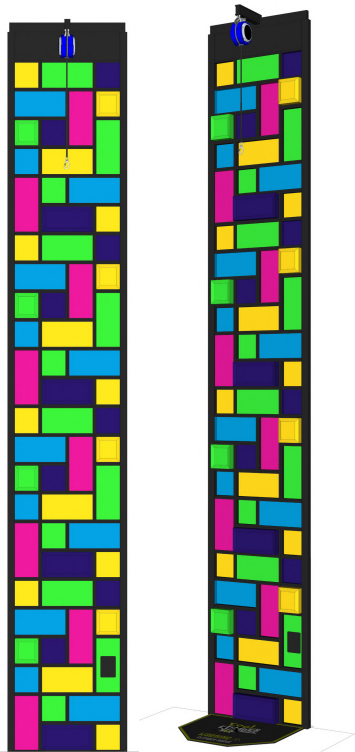
Number of Player/s: 1 guest at a time

Game Duration: 30 minutes

Difficulty Level: Medium

Wall Height: 10.0 meters

Belay System: TruBlue iQ



Climbing Grips: Embedded in the Design

Quad Core

02

Introduction:

This climbing wall features a vibrant, block-style design, providing an engaging and challenging experience for climbers. The wall is adorned with an array of colorful rectangular and square blocks in bright hues creating a visually stimulating and diverse climbing surface. The varied block sizes and placements offer multiple routes and levels of difficulty, catering to both novice and experienced climbers.

Routes to the Top:

All the grips are available

Skill Factor:

- Transfer of weight in anticipation of the next move
- Careful climbing and problem solving is required

Fun Factor:

- Stunning bright colored squares and rectangles
- Comfortable and easy grip hand and footholds

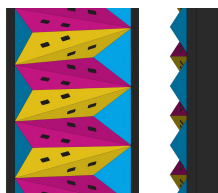
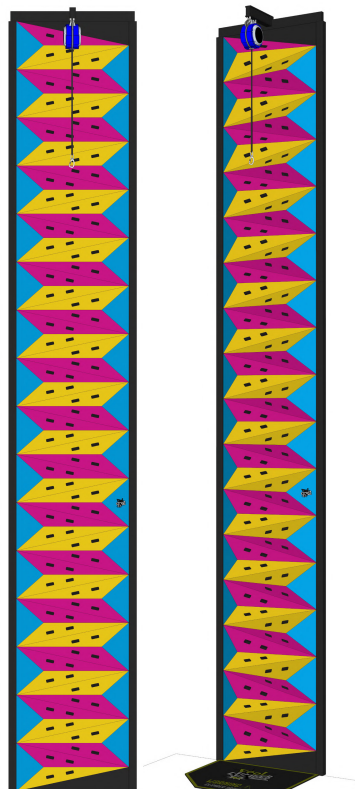
Number of Player/s: 1 guest at a time

Game Duration: 30 minutes

Difficulty Level: Difficult

Wall Height: 10.0 meters

Belay System: TruBlue iQ



Climbing Grips: Custom shape cut-out

Spring Cimb

03

Introduction:

This climbing wall showcases a vibrant, geometric design, featuring alternating triangles set against a background. The unique pattern adds visual appeal and creates a variety of challenging routes for climbers. Equipped with numerous strategically placed handholds and footholds, this wall is designed to test the climber's strength, balance, and agility.

Routes to the Top:

All the grips are available

Skill Factor:

- Core muscles are required to stay close to the wall
- Accurate use of grips orientation

Fun Factor:

- A unique climbing experience
- Just getting to the top of the bumpy Zigzag path

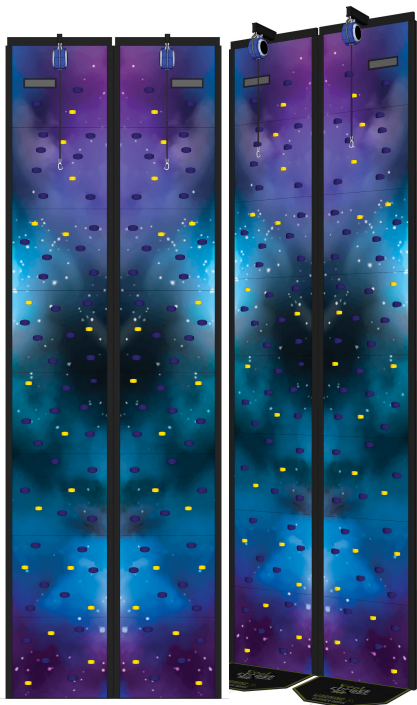
Number of Player/s: 1 guest at a time

Game Duration: 30 minutes

Difficulty Level: Easy

Wall Height: 10.0 meters

Belay System: TruBlue iQ



Climbing Grips: Regular hold, Fiberglass GRP

WHIZZ CLIMB
(SPEED CLIMB)

04

Introduction:

Test your speed while challenging another climber. Embedded with a timer, see how fast you can reach the top. This Whizz Climb can be themed according to the brand/space overall concept.

Routes to the Top:

All the holds are available, make sure you reach the fastest way to the top.

Skill Factor:

- Good solid hand-grips every climb
- Placing feet as fast as you can to drive the energy and reach the top faster

Fun Factor:

- Race your opponent to the top
- Beat your own best time

Number of Player/s: 2 guests at a time

Game Duration: 30 minutes

Difficulty Level: Medium

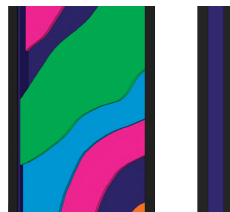
Wall Height: 10.0 meters

Belay System: TruBlue Speed

Feature: Timer, Start and Stop Button is placed on

Wall Graphics: Customized / Themed

COOL CLIMBERS PROJECT SAMPLE 01 – WALL ELEMENTS



Climbing Grips: Embedded in the Design

TERRAIN 01

05

Introduction:

This climbing wall boasts a colorful, wavy design that promises a dynamic and exciting climbing experience. The vibrant patterns, featuring an array of bright colors create a visually captivating journey as climbers make their way to the top. The undulating shapes add an extra layer of challenge, requiring climbers to navigate through varied routes that test their agility, strength, and problem-solving skills.

Routes to the Top:

Three routes indicated by the climbing grips color

Skill Factor:

- Patience to work through the terrains and curves
- Stamina is required while identifying the orientation of the holds

Fun Factor:

- Try to hang on to that surface
- Frequent changes of direction

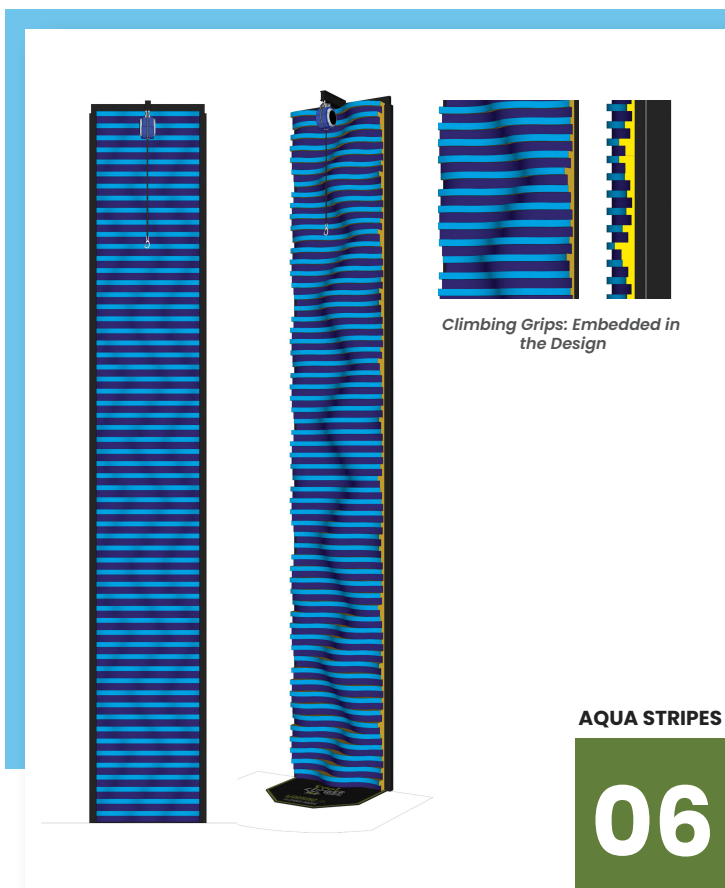
Number of Player/s: 1 guest at a time

Game Duration: 30 minutes

Difficulty Level: Difficult

Wall Height: 10.0 meters

Belay System: TruBlue iQ



Introduction:

Great looking element with wavy woobly challenge. On the wall the climber must grapple their way to the top using the waves. Foot placement on each slots are critical, needs accuracy not to slipped all the way down.

Routes to the Top:

All the grips are available

Skill Factor:

- Strong arms and good footwork
- Good Balancing skills

Fun Factor:

- Wavy Woobly pattern
- Great satisfaction in beating these woobly challenges

Number of Player/s: 1 guest at a time

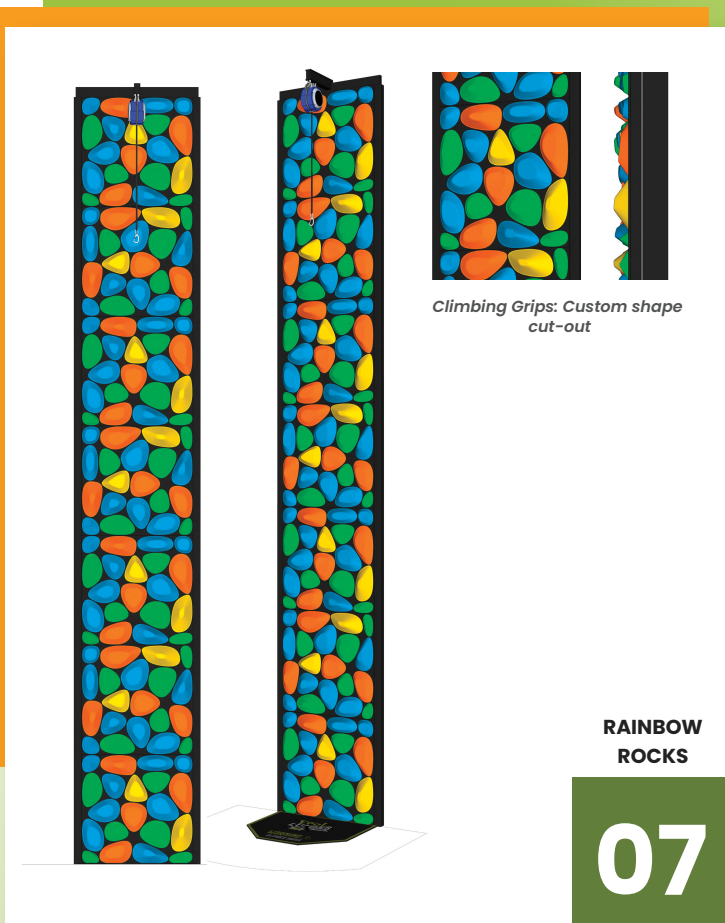
Game Duration: 30 minutes

Difficulty Level: Easy

Wall Height: 10.0 meters

Belay System: TruBlue iQ

COOL CLIMBERS PROJECT SAMPLE 01 – WALL ELEMENTS



Introduction:

Beautifully sculpted in fiberglass this element gives climbers an opportunity to climb a rock-like looking surface. The features provide additional challenges as the climber works up to the overhang at the top.

Routes to the Top:

Three routes indicated by the rocks color (All colors, Orange only, Green only)

Skill Factor:

- Accurate use of grips orientation
- Good body movement and flexibility

Fun Factor:

- Colorful Rock-like climbing holds
- Feels like a real challenge

Number of Player/s: 1 guest at a time

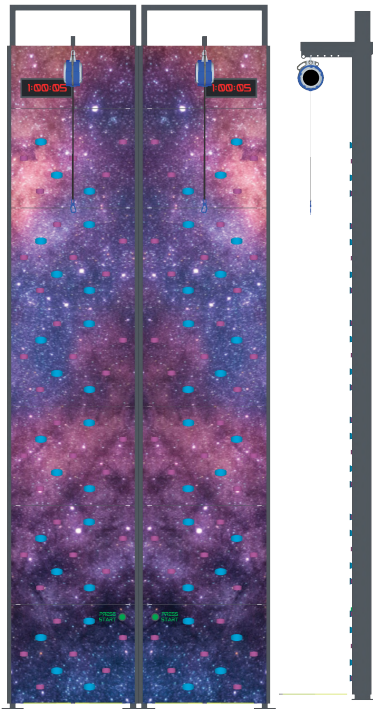
Game Duration: 30 minutes

Difficulty Level: Medium

Wall Height: 10.0 meters

Belay System: TruBlue iQ

COOL CLIMBERS PROJECT SAMPLE 02 – WALL ELEMENTS



Climbing Grips: Regular hold, Fiberglass GRP

**WHIZZ CLIMB
(SPEED CLIMB)**

01

Introduction:

Test your speed while challenging another climber. Embedded with a timer, see how fast you can reach the top. This Whizz Climb can be themed according to the brand/space overall concept

Routes to the Top:

All the holds are available, make sure you reach the fastest way to the top.

Skill Factor:

- Good solid hand-grips every climb
- Placing feet as fast as you can to drive the energy

Fun Factor:

- Race your opponent to the top
- Beat your own best time

Number of Player/s: 2 guest at a time

Game Duration: 30 minutes

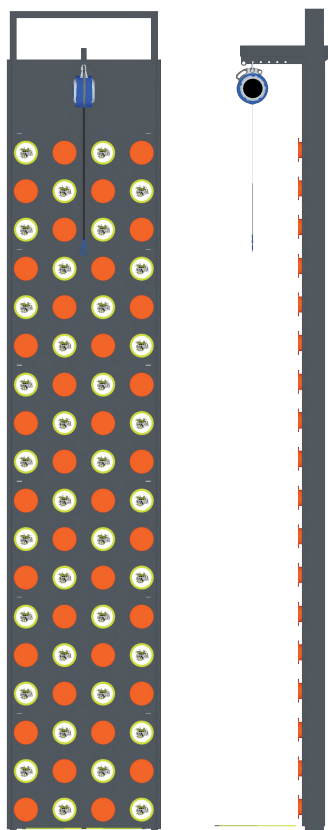
Difficulty Level: Medium

Wall Height: 8.0 meters

Belay System: TruBlue iQ

Feature: Timer, Start and Stop Button is placed on each Wall

Wall Graphics: Customized / Themed



Climbing Grips: Custom shape

**BUBBLE
CLIMBER**

02

Introduction:

Bubble Climber is a challenge consisting of a vertical frame with circles with logo arranged in rectangular pattern climbing panels and only one person can climb

Routes to the Top:

All the grips are available

Skill Factor:

- Accurate use of grips orientation
- Good body movement and flexibility

Fun Factor:

- Feel good factor of beating this awesome challenge
- The floating bubble experience

Number of Player/s: 1 guest at a time

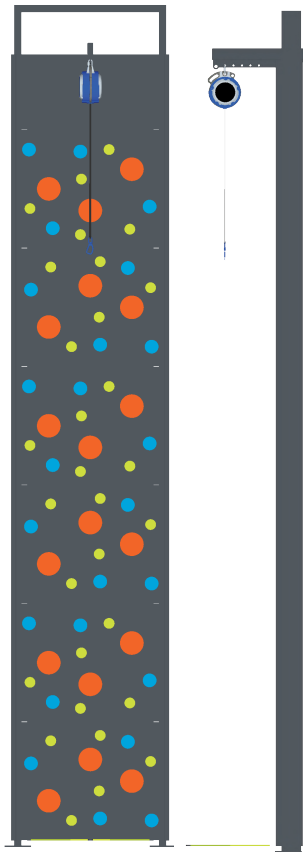
Game Duration: 30 minutes

Difficulty Level: Easy

Wall Height: 8.0 meters

Belay System: TruBlue iQ

COOL CLIMBERS PROJECT SAMPLE 02 – Wall Elements



Climbing Grips: Embedded in the Design

Quad Core

03

Introduction:

The Going Circles is a challenge consisting of a vertical frame with different sizes of circles with randomly arranged pattern climbing panels and only one person can climb.

Routes to the Top:

All the holds are available, make sure you reach the fastest way to the top.

Skill Factor:

- Transfer of weight in anticipation of the next move
- Swooping and matching of hands and feet

Fun Factor:

- Comfortable juggy handhold positions
- Heaps of options and lots of color

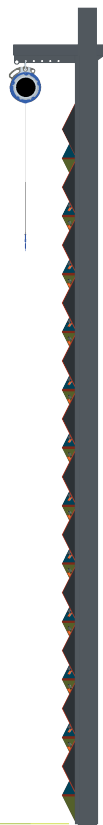
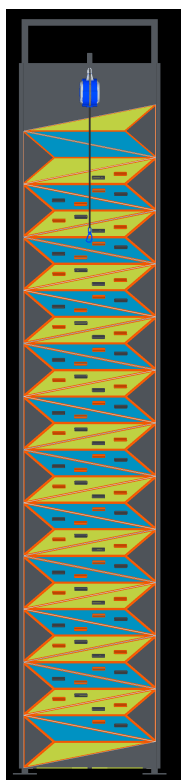
Number of Player/s: 1 guest at a time

Game Duration: 30 minutes

Difficulty Level:

Wall Height: 8.0 meters

Belay System: TruBlue iQ



Climbing Grips: Custom shape cut-out

Spring Cimb

04

Introduction:

This climbing wall showcases a vibrant, geometric design, featuring alternating triangles set against a background. The unique pattern adds visual appeal and creates a variety of challenging routes for climbers. Equipped with numerous strategically placed handholds and footholds, this wall is designed to test the climber's strength, balance, and agility

Routes to the Top:

All the grips are available

Skill Factor:

- Core muscles are required to stay close to the wall
- Accurate use of grips orientation

Fun Factor:

- A unique climbing experience
- Just getting to the top of the bumpy Zigzag path

Number of Player/s: 1 guest at a time

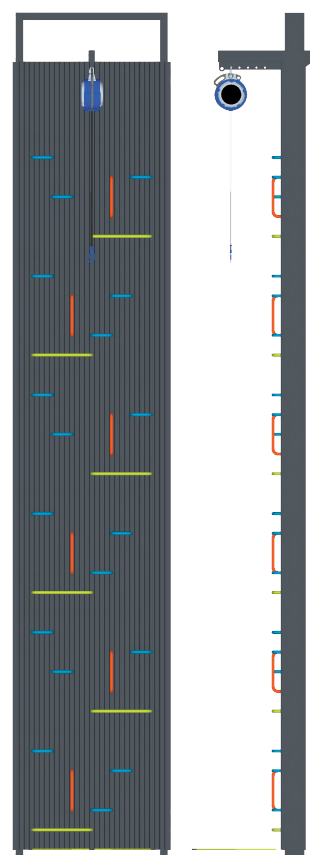
Game Duration: 30 minutes

Difficulty Level: Easy

Wall Height: 8.0 meters

Belay System: TruBlue iQ

COOL CLIMBERS PROJECT SAMPLE 02 – WALL ELEMENTS



Climbing Grips: Steel Rod

RUNG LADDER

05

Introduction:

Swing to the bars till you reach the top. This climbing wall design is patterned to an industrial type of wall composed of rib-type metal backing and rung ladders.

Routes to the Top:

All the grips are available

Skill Factor:

- Strong arms and good footwork
- Using both hands and feet accurate placement

Fun Factor:

- Industrial looking 'got to climb it' challenge
- Trying to hang on to that surface

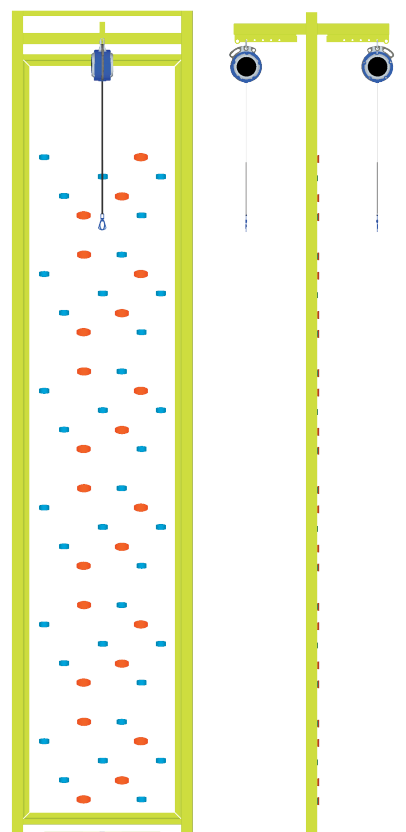
Number of Player/s: 1 guest at a time

Game Duration: 30 minutes

Difficulty Level: Medium

Wall Height: 8.0 meters

Belay System: TruBlue iQ



Climbing Grips: Regular hold, Fiberglass GRP

FACE-OFF WALL

06

Introduction:

A element utilizing commercial gauge clear acrylic to provide a stimulating and highly original climbing challenge. Heaps of options for interactive fun with climbers on both sides striving to be first to the top. This is a Double Element that is designed for 2 climbers.

Routes to the Top:

All the holds are available, make sure you reach the fastest way to the top.

Skill Factor:

- Climber needs to work out how to position their body to maintain balance
- Use the slopers, jugs, side pulls and under clings to good advantage

Fun Factor:

- Race your mate to the top
- Challenge your mate to 'mirror' your moves

Number of Player/s: 1 guest at a time

Game Duration: 30 minutes

Difficulty Level: Easy

Wall Height: 8.0 meters

Belay System: TruBlue iQ

COOL CLIMBERS STANDARD WALL DESIGN SAMPLE – SET 1



*Climbing Grips: Embedded
in the Design*

ABSTRACT ISLAND 01

01

Introduction:

Hop from island to island and experience the challenge. Climbing over a wonderfully made abstract maze art.

Routes to the Top:

All the grips are available

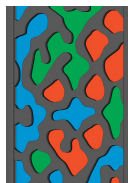
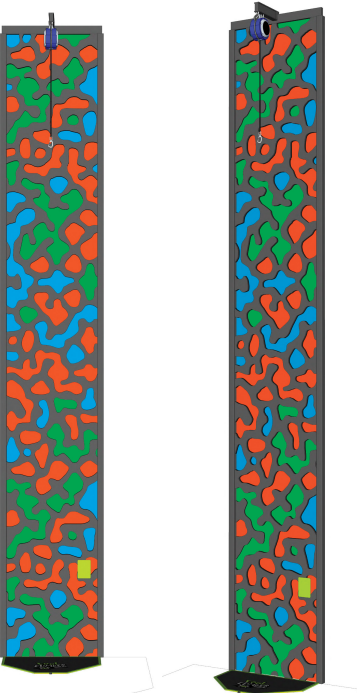
Width: 1.50 meters (Customizable upon request)

Height: 6m, 8m, 10m, 12m

Number of Player/s: 1 guest at a time

Difficulty Level: Easy

Belay System: TruBlue iQ



*Climbing Grips: Embedded
in the Design*

ABSTRACT ISLAND 02

02

Introduction:

Hop from island to island and experience the challenge. Climbing over a wonderfully made abstract maze art.

Routes to the Top:

Three routes indicated by the face color (Orange, Green, Blue)

Width: 1.50 meters (Customizable upon request)

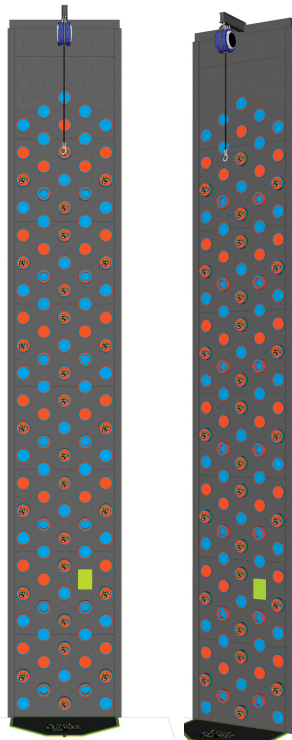
Height: 6m, 8m, 10m, 12m

Number of Player/s: 1 guest at a time

Difficulty Level: Medium

Belay System: TruBlue iQ

COOL CLIMBERS STANDARD WALL DESIGN SAMPLE – SET 2



Climbing Grips: Customized Circles

BUBBLE CLIMBER STD

03

Introduction:

Bubble Climber is a challenge consisting of a vertical frame with circles with logo arranged in rectangular pattern climbing panels and only one person can climb.

Routes to the Top:

All the grips are available

Width: 1.50 meters (Customizable upon request)

Height: 6m, 8m, 10m, 12m

Number of Player/s: 1 guest at a time

Difficulty Level: Easy

Belay System: TruBlue iQ



Climbing Grips: Regular Hold, Fiberglass GRP

CIRCUITOR STD

04

Introduction:

Get Electrified by this stunning and glowing climbing wall. Climb and follow the circuit to reach the top.

Routes to the Top:

All the grips are available

Width: 1.50 meters (Customizable upon request)

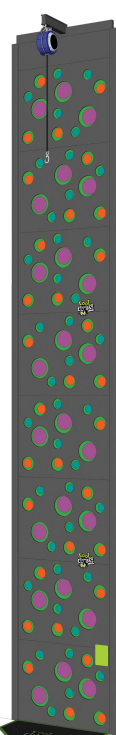
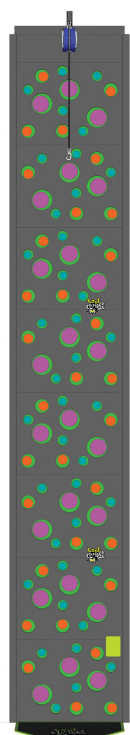
Height: 6m, 8m, 10m, 12m

Number of Player/s: 1 guest at a time

Difficulty Level: Easy

Belay System: TruBlue iQ

COOL CLIMBERS STANDARD WALL DESIGN SAMPLE – SET 3



Climbing Grips: Embedded in the Design

GOING CIRCLES

05

Introduction:

The Cool Climber is a challenge consisting of a vertical frame with circles with logo arranged in rectangular pattern climbing panels and only one person can climb.

Routes to the Top:

Three routes indicated by the circle color (All Colors,

Purple Only, Orange Only)

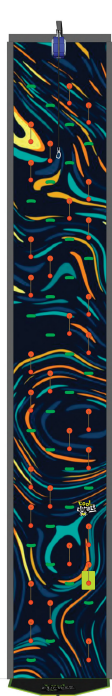
Width: 1.50 meters (Customizable upon request)

Height: 6m, 8m, 10m, 12m

Number of Player/s: 1 guest at a time

Difficulty Level: Medium

Belay System: TruBlue iQ



Climbing Grips: Customized

MEANDER

06

Introduction:

You might feel lost on this winding colorful lines on the way, but grips will lead you to reach the top.

Routes to the Top:

Three routes indicated by the climbing holds type (All Holds, Swing Holds Only, Fix Holds Only)

Width: 1.50 meters (Customizable upon request)

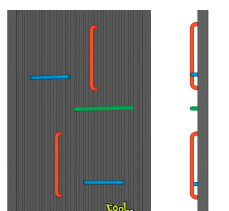
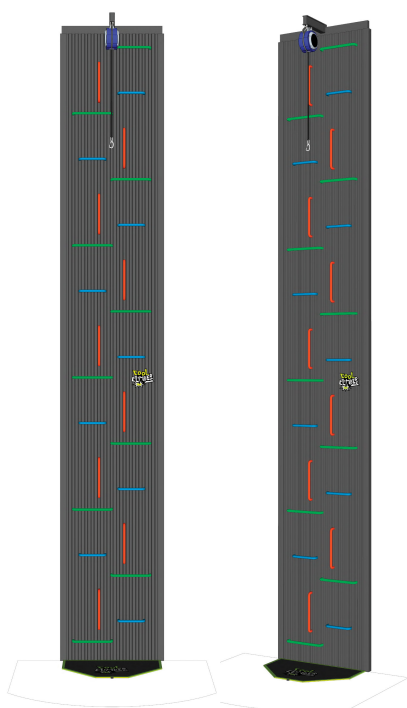
Height: 6m, 8m, 10m, 12m

Number of Player/s: 1 guest at a time

Difficulty Level: Medium

Belay System: TruBlue iQ

COOL CLIMBERS STANDARD WALL DESIGN SAMPLE – SET 4



Climbing Grips: Steel Rod

RUNG LADDER

07

Introduction:

Swing to the bars till you reach the top. This climbing wall design is patterned to an industrial type of wall composed of rib-type metal backing and rung ladders.

Routes to the Top:

Three routes indicated by the rung color (All Colors, Green & Blue Only, Blue & Orange Only)

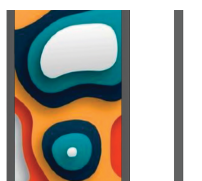
Width: 1.50 meters (Customizable upon request)

Height: 6m, 8m, 10m, 12m

Number of Player/s: 1 guest at a time

Difficulty Level: Medium

Belay System: TruBlue iQ



Climbing Grips: Embedded in the Design

TERRAIN 02

10

Introduction:

This climbing wall boasts a colorful, wavy design that promises a dynamic and exciting climbing experience. The vibrant patterns, featuring an array of bright colors create a visually captivating journey as climbers make their way to the top. The undulating shapes add an extra layer of challenge, requiring climbers to navigate through varied routes that test their agility, strength, and problem-solving skills.

Routes to the Top:

All the grips are available

Width: 1.50 meters (Customizable upon request)

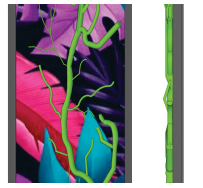
Height: 6m, 8m, 10m, 12m

Number of Player/s: 1 guest at a time

Difficulty Level: Easy

Belay System: TruBlue iQ

COOL CLIMBERS STANDARD WALL DESIGN SAMPLE – SET 5



Climbing Grips: Customized Twigs

AUTUMN 01

09

Introduction:

This climbing wall features a stunning nature-inspired design, adorned with vibrant leaves and vines in rich hues of blue, purple, and pink. The organic and colorful artwork creates an immersive climbing experience, making climbers feel as if they are scaling a tropical autumn forest. Strategically placed twigs blend seamlessly into the design, offering a range of climbing challenges suitable for all skill levels.

Routes to the Top:

Climb with the twigs

Width: 1.50 meters (Customizable upon request)

Height: 6m, 8m, 10m, 12m

Number of Player/s: 1 guest at a time

Difficulty Level: Difficult

Belay System: TruBlue iQ



Climbing Grips: Regular hold, Fiberglass GRP

AUTUMN 02

10

Introduction:

This climbing wall features a stunning nature-inspired design, adorned with vibrant leaves and vines in rich hues of blue, purple, and pink. The organic and colorful artwork creates an immersive climbing experience, making climbers feel as if they are scaling a tropical autumn forest. Strategically placed handholds and footholds blend seamlessly into the design, offering a range of climbing challenges suitable for all skill levels.

Routes to the Top:

Three routes indicated by the grips color (All Colors,

Yellow Only, Pink Only)

Width: 1.50 meters (Customizable upon request)

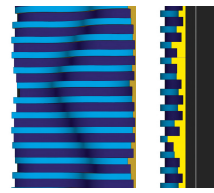
Height: 6m, 8m, 10m, 12m

Number of Player/s: 1 guest at a time

Difficulty Level: Medium

Belay System: TruBlue iQ

COOL CLIMBERS STANDARD WALL DESIGN SAMPLE – SET 6



Climbing Grips: Embedded in the design

AQUA STRIPES

11

Introduction:

Great looking element with wavy woobly challenge. On the wall the climber must grapple their way to the top using the waves. Foot placement on each are critical, needs accuracy not to slipped all the way down.

Routes to the Top:

All the grips are available

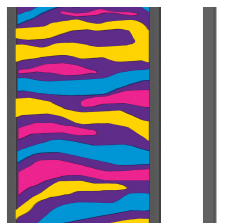
Width: 1.50 meters (Customizable upon request)

Height: 6m, 8m, 10m, 12m

Number of Player/s: 1 guest at a time

Difficulty Level: Easy

Belay System: TruBlue iQ



Climbing Grips: Customized Stripes

ZEBSTRIP

12

Introduction:

Great looking element with strips design. On the wall the climber must find their way to the top using the strips. Foot placement on each slots are critical, needs accuracy not to slipped all the way down.

Routes to the Top:

Three routes indicated by the grips color (All Colors, Yellow Only, Pink Only)

Width: 1.50 meters (Customizable upon request)

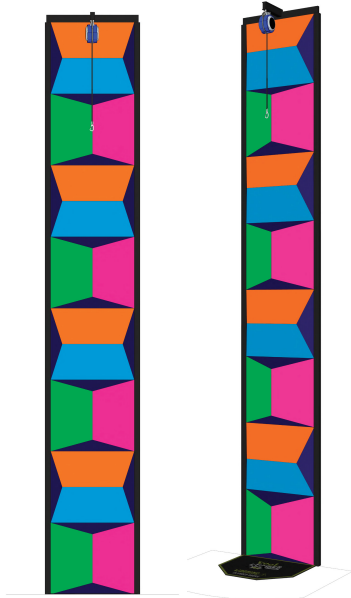
Height: 6m, 8m, 10m, 12m

Number of Player/s: 1 guest at a time

Difficulty Level: Medium

Belay System: TruBlue iQ

COOL CLIMBERS STANDARD WALL DESIGN SAMPLE – SET 7



Climbing Grips: Regular hold, Fiberglass GRP

PRISM CLIMB

13

Introduction:

This climbing wall is a vibrant, multi-colored structure designed featuring a series of geometric patterns creating visually stimulating obstacles. Each section alternates in color and shape, offering varied handholds and footholds that require both strategy and strength to navigate.

Routes to the Top:

Three routes indicated by the face color (Pink & Blue, Green & Orange, All Colors)

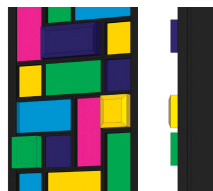
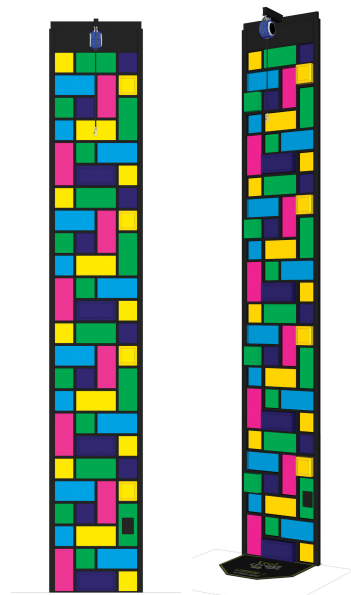
Width: 1.50 meters (Customizable upon request)

Height: 6m, 8m, 10m, 12m

Number of Player/s: 1 guest at a time

Difficulty Level: Medium

Belay System: TruBlue iQ



Climbing Grips: Customized Squares/Rectangles

QUAD CORE

14

Introduction:

This climbing wall features a vibrant, block-style design, providing an engaging and challenging experience for climbers. The wall is adorned with an array of colorful rectangular and square blocks in bright hues creating a visually stimulating and diverse climbing surface. The varied block sizes and placements offer multiple routes and levels of difficulty, catering to both novice and experienced climbers.

Routes to the Top:

All the grips are available

Width: 1.50 meters (Customizable upon request)

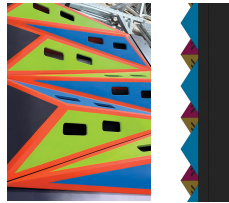
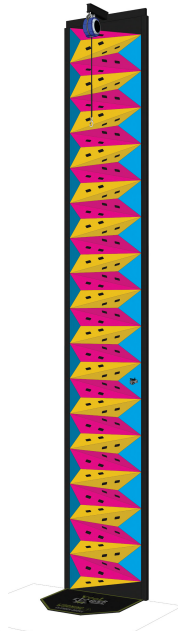
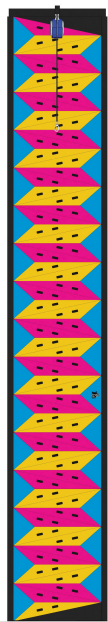
Height: 6m, 8m, 10m, 12m

Number of Player/s: 1 guest at a time

Difficulty Level: Difficult

Belay System: TruBlue iQ

COOL CLIMBERS STANDARD WALL DESIGN SAMPLE – SET 8



Climbing Grips: Customized shape cut-out

SPRING CLIMB

15

Introduction:

This climbing wall showcases a vibrant, geometric design, featuring alternating triangles set against a background. The unique pattern adds visual appeal and creates a variety of challenging routes for climbers. Equipped with numerous strategically placed handholds and footholds, this wall is designed to test the climber's strength, balance, and agility.

Routes to the Top:

All the grips are available

Width: 1.50 meters (Customizable upon request)

Height: 6m, 8m, 10m, 12m

Number of Player/s: 1 guest at a time

Difficulty Level: Easy

Belay System: TruBlue iQ



Climbing Grips: Embedded in the Design

TERRAIN 01

16

Introduction:

This climbing wall boasts a colorful, wavy design that promises a dynamic and exciting climbing experience. The vibrant patterns, featuring an array of bright colors create a visually captivating journey as climbers make their way to the top. The undulating shapes add an extra layer of challenge, requiring climbers to navigate through varied routes that test their agility, strength, and problem-solving skills.

Routes to the Top:

Three routes indicated by the climbing grips color

Width: 1.50 meters (Customizable upon request)

Height: 6m, 8m, 10m, 12m

Number of Player/s: 1 guest at a time

Difficulty Level: Difficult

Belay System: TruBlue iQ

COOL CLIMBERS STANDARD STANDALONE DESIGN SAMPLE – SET 1



Climbing Grips: Regular Hold,
Fiberglass GRP

FACE-OFF WALL

01

Introduction:

A element utilizing commercial gauge clear acrylic to provide a stimulating and highly original climbing challenge. Heaps of options for interactive fun with climbers on both sides striving to be first to the top.

Routes to the Top:

Three routes indicated by the grips color (All Colors,

Blue Only, Green Only)

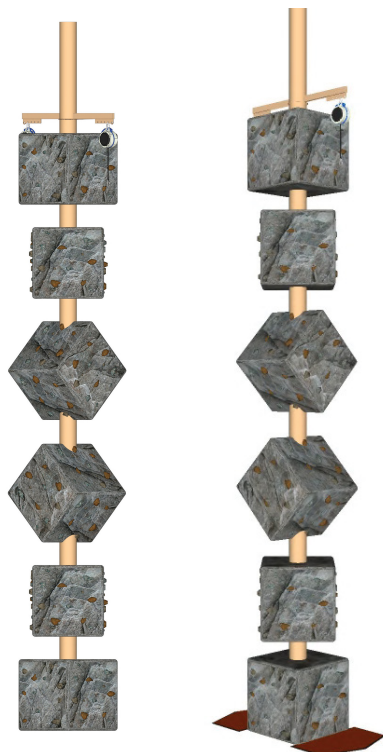
Width: 1.50 meters (Customizable upon request)

Height: 6m, 8m, 10m, 12m

Number of Player/s: 2 guests at a time

Difficulty Level: Easy

Belay System: TruBlue iQ



Climbing Grips: Regular Hold,
Fiberglass GRP

HANGING CUBES

02

Introduction:

The Hanging Cubes is a challenge consisting of a vertical central column with molded rock-like cubes elements secured and positioned in different angles. There can be 2 participants on this structure at any given time.

Routes to the Top:

All the grips are available

Width: 1.50 meters (Customizable upon request)

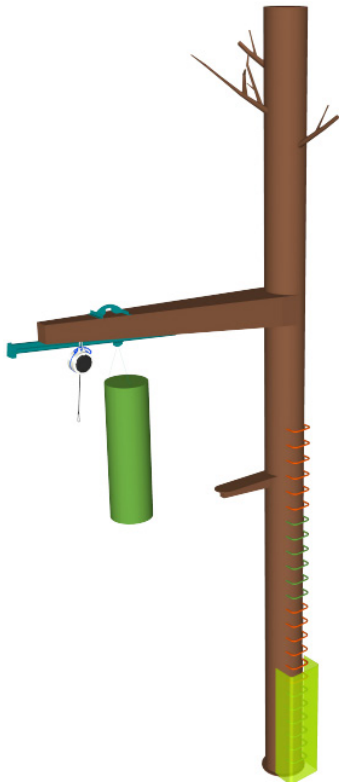
Height: 6m, 8m, 10m, 12m

Number of Player/s: 2 guests at a time

Difficulty Level: Easy

Belay System: TruBlue iQ

COOL CLIMBERS STANDARD STANDALONE DESIGN SAMPLE – SET 2



PAMPER POLE

03

Introduction:

The Pamper Pole is a challenge consisting of a central spiral-welded steel column and a single horizontal member anchored to the floor and restrained by chains at the top. There can only be one participant on this structure at any given time.

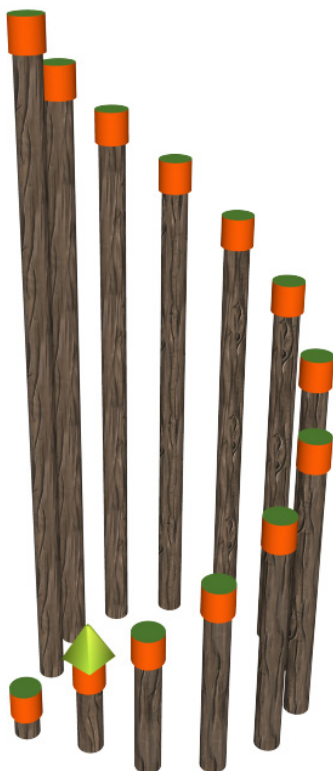
Width: Customizable upon request

Height: 6m, 8m, 10m, 12m

Number of Player/s: 1 guest at a time

Difficulty Level: Easy

Belay System: TruBlue iQ



SKY STEPS 01

04

Introduction:

The Sky Steps challenge is constructed of spiral welded columns restrained to the host building floor. The Auto Belay unit is fixed to the host building ceiling/support. There can only be one participant on this structure at any given time

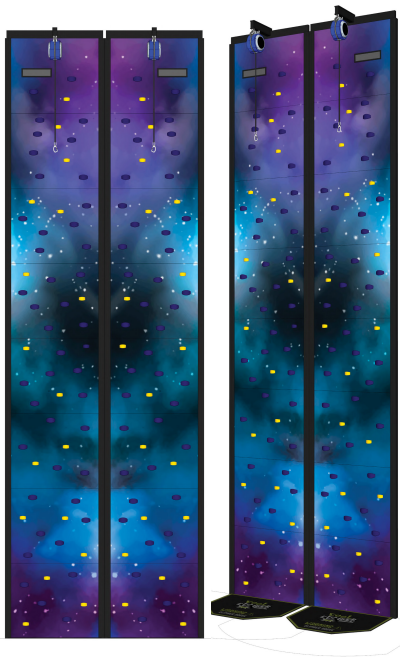
Width: Customizable upon request

Number of Player/s: 1 guest at a time

Difficulty Level: Easy

Belay System: TruBlue iQ

COOL CLIMBERS INTERACTIVE DESIGN SAMPLE – SET 1



Climbing Grips: Regular hold,
Fiberglass GRP



Introduction:

Test your speed while challenging another climber. Embedded with a timer, see how fast you can reach the top. This Whizz Climb can be themed according to the brand/space overall concept.

Routes to the Top:

All the holds are available, make sure you reach the fastest way to the top.

Width: 3.0 meters (Customizable upon request)

Height: 6m, 8m, 10m, 12m

Number of Player/s: 2 guests at a time

Difficulty Level: Medium

Belay System: TruBlue Speed

Wall Graphics: Customized / Themed

WHIZZ CLIMB

01



FOR MORE INQUIRIES, PLEASE CONTACT US AT

✉ Sales@hpsplayco.com

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